

## Finnish Trainset - Bug #5450

### Finding of wagons/other units which are looking too "tubeous" in long consist and editing them to non-tubeous ones

2013-04-24 11:15 - kyosuke1989

<b>Status:</b> Confirmed	<b>Start date:</b> 2013-04-24
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 50%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Description</b>	
Currently: -Sim -> Done, shortened by 1 px of end -Soe, Soek -Vgk -Gbk -Hkb  -Dm(G)7 with it's trailers - shortened? -> Done, shortened by 1 px of end, needs still additional fixing (trailer rooflines sometimes mirrored, light projection not the same, some differences (are those intentional?)) -Dr12, Dr13 -> Done  Sprites should be fixed to "anti-tube effect" from wagon heads. Darker colours on heads should to the trick.	

#### Associated revisions

---

##### Revision 517:ae3cc4c70a52 - 2015-03-13 23:37 - kyosuke1989

Fix: #5450 Sim wagon shortening in / \ views by 1px

##### Revision 518:0b4ec1651ee9 - 2015-03-14 12:16 - kyosuke1989

Fix: Dm7, DmG7, Efia, Efiab, FPoab, Geoab sprites shortened by 1 px in / \ views (#5450)

##### Revision 519:6b62d4d94d9a - 2015-03-14 16:12 - kyosuke1989

Fix: Dr12 and Dr13 sprites shortened by 1 px in / \ views (#5450)

#### History

---

##### #1 - 2013-05-04 00:08 - kyosuke1989

Dm7, DmG7, trailers too.

##### #2 - 2013-05-10 15:56 - kyosuke1989

- Description updated

##### #3 - 2013-05-10 15:59 - kyosuke1989

- Subject changed from Identifying of wagons which are looking too "tubeous" in long consist to Identifying of wagons which are looking too "tubeous"

*in long consist and*  
*- Description updated*

**#4 - 2013-05-10 15:59 - kyosuke1989**

*- Subject changed from Identifying of wagons which are looking too "tubeous" in long consist and to Finding of wagons which are looking too "tubeous" in long consist and editing them to non-tubeous ones*

**#5 - 2013-06-30 16:30 - kyosuke1989**

*- Description updated*

**#6 - 2013-06-30 16:33 - kyosuke1989**

*- Description updated*

**#7 - 2013-09-09 19:40 - kyosuke1989**

*- Description updated*

**#8 - 2014-06-16 18:58 - juzza1**

*- Assignee set to juzza1*  
*- Status changed from New to Assigned*

**#9 - 2015-03-09 23:30 - kyosuke1989**

*- Description updated*  
*- Subject changed from Finding of wagons which are looking too "tubeous" in long consist and editing them to non-tubeous ones to Finding of wagons/other units which are looking too "tubeous" in long consist and editing them to non-tubeous ones*

**#10 - 2015-03-13 23:36 - kyosuke1989**

*- % Done changed from 0 to 20*

Sim fixed.

**#11 - 2015-03-13 23:36 - kyosuke1989**

*- Description updated*

**#12 - 2015-03-14 11:19 - kyosuke1989**

*- Description updated*

**#13 - 2015-03-14 12:14 - kyosuke1989**

*- Description updated*

**#14 - 2015-03-14 12:20 - kyosuke1989**

*- Description updated*

**#15 - 2015-03-14 12:20 - kyosuke1989**

*- % Done changed from 20 to 40*

**#16 - 2015-03-14 16:48 - kyosuke1989**

*- % Done changed from 40 to 60*  
*- Description updated*

**#17 - 2015-03-14 16:48 - kyosuke1989**

*- Description updated*

**#18 - 2015-03-15 20:19 - kyosuke1989**

- % Done changed from 60 to 100
- Status changed from Assigned to Closed

Applied in changeset commit:ae3cc4c70a52.

**#19 - 2015-03-15 21:44 - juzza1**

- % Done changed from 100 to 50
- Assignee deleted (juzza1)
- Status changed from Closed to Confirmed