

OpenGFX - Bug #3305

asymmetric hair

2011-12-02 08:00 - planetmaker

Status: New	Start date: 2011-12-02
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Description	
see http://www.tt-forums.net/viewtopic.php?p=978707#p978707	

History

#1 - 2011-12-23 14:27 - PaulC

- File hair.png added

There are several hair sprites with this problem (to varying degrees). Also, the blue/purple colours used in some hair doesn't look at all right to me.

Files

hair.png	21 KB	2011-12-23	PaulC
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